SECRET NOFORN

PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

PROJECT NUMBER: 8805   SESSION NUMBER: 10

DATE OF SESSION: 880505   DATE OF REPORT: 880506

START: 1039   END: 1149

METHODOLOGY: SRV   VIEWER IDENTIFIER: 018

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1. (S/NF/SK) MISSION: Determine the nature and scope of an event(s) of singular importance and interest to the US. Prior to describing the event and its significance, access and describe the military forces, diplomatic activities, and sociological factors of the society (ies) involved in the event.

2. (S/NF/SK) VIEWER TASKING: Concerning the explosion on the ship described in your 2 May 88 session on the event designated by coordinates 681001/ 187811: describe the cause of the explosion. In addition, explore the ramifications of the explosion. Provide sketches in support of your viewing.

3. (S/NF/SK) COMMENTS: Viewer reported an inclemency of hunger. Note sketches on pages 6 and 7 of viewer session.

HANDLE VIA SKEET CHANNELS ONLY
    SPECIAL ACCESS REQUIRED

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UNITED STATES GOVERNMENT

memorandum

DATE: 6 May, 1988

REPLY TO
ATTN OF: DT-S

SUBJECT: SESSION SUMMARY   (C/SS)

SG1J   TO: DT-S   (ATTN: ███████████████)

1.   (S-SS) Statistics: Viewer: 018
                             Session date: 04 MAY 88
                             Start time: 1039
                             End time: 1149
                             Mode of operation: SOLO
                             PI: Hungry
                             AV: Previous session material

2.   (S-SS) Cuing:

      a.   View and describe the cause of an explosion which
takes place in/on/near the water, which is related to the
previously tasked event.

      b.   Provide sketches in support of your viewing.

      c.   At one point in the session, I felt very satisfied
            that I had found the cause of the explosions. From
            there, I went back and tried to get a better hold
            on the general area.

3.   (S-SS) Results:

      a.   The targeted site is a large ship which has a
            rather high "junky" section on its top (see
            drawing, page 3) (AOL: like a tall sailing ship or
            like all the junk which topped a WWII battleship).
            It is sitting about 1/2 mile off shore in a harbor
            which is mostly surrounded by land (see sketches,
            pages 1 and 7 and the Stage VI tracker, page 6).
            The time of viewing is consistently when the sky is
            just getting too dark to see well, but still light
            enough to notice.

      b.   The ship is on fire. There are people on it who
            are running around in a state of panic. The fire

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(REV. 1-80)
GSA FPMR (41 CFR) 101-11.6

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is basically centrally located on the ship, and is coming out of the top (see sketch, page 1).

c. The cause of the explosions is a row of containers of volatile liquids within the ship (AOL: gas cans)(see sketch, page 1). They explode because of the fire. There was a strong impression that the explosions were caused by the fire, and that the fire was not caused by the explosions. Backtracking through time to the beginning of the fire, it seems to have started on top of the ship (AOL: as though it were falling from the sky and landed there) and then spread through the ship. The ship also experiences IMplosions, caused by explosions outside itself (AOL: on the water nearby), but I did not successfully access these.

d. Following the cause of the fire back further, I arrived back on the land; at one large area of it in particular which is totally enveloped in flames.

e. I was clearly getting no new information, and in frustration, I decided to attempt to bi-locate to the target site. This was done successfully (beginning on page 8), but instead of winding up on the ship, I wound up atop a tall and very steep (AOL: mountain) overlooking the entire harbor scene. The sight below me was of a large harbor off in the distance which had ships burning on it. There was a wide expanse of area between the mountain and the water which had a very large city. One area of the city was on fire and burning out of control, while there were other individual fires located all over the rest of the city. The distant sound of small "bells" could be heard clanging through the streets. The city was otherwise dark (no streetlights, neon signs, etc.) which added to the previous "feeling" that this was an "old-fashioned" place.

f. The entire scene began to drive an AOL of the San Francisco earthquake/fire. This site has driven such strong AOL drives in previous sessions that I immediately quit the session before this AOL drive could get too firmly set.